



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING THE OXFORD COLLEGE OF ENGINEERING

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(Approved by AICTE, New Delhi, Accredited by NBA, New Delhi & Affiliated to VTU, Belgaum)

Academic Year: 2018 - 19

Report on IGNUS 2k19

INAUGURATION:

IGNUS 2K19 was organized by The Oxford College of Engineering, Bengaluru on the 22nd and 23rd March 2019. Previously, Impulse was an Annual TechFest being organized by CSE Department. With all the Departments coming together, Impulse'18 became the Technical Fest of The Oxford College of Engineering. This year IMPULSE'18 has metamorphosed into IGNUS 2k19. IGNUS 2K19 hosted 22 events to cover a number of dimensions of creative technology such as Poster Presentation, Star of IGNUS, Lip read your partner, Gaming, Pictionary, Kannadakkagiondhannuothi, Best out of E-waste, Retaliation-The surgical strike 3.0, Devil Segue, Hot wheels, Maya, Terror Hunt, Click and Run, Buzz-wire, Arcania, Mad libs theatre, Photography, Oxford Sherlock, Pubg, Beg Borrow Steal, Sustaineri, and Short Film Making.

Day 1 started with the Inauguration of IGNUS 2k19. The event started with paying our homage to our beloved founder chairman through a video that contained his endeavours. Then the legacy of IMPULSE Videocreated by Prajwal K.S and Prajwal Y of CSE department was played, which dates back to 2013 when the students of the Computer Science Department of The Oxford College of Engineering, came up with an idea to host an inter-collegiate Technical Carnival in our home campus with sole motivation from our dynamic leader Shri S. N. V. L. NarasimhaRajuGaru. Then the video comprising of moments of IMPULSE'18 and how, this year IMPULSE'18 has metamorphosed into IGNUS 2k19 was played, which caught the attention of the audience and received a loud applause. The event started with welcoming our beloved chairman and all the dignitaries on the dias. Dignitaries gave the beginning to the event by lighting the lamp. The hosts for the event Ms.Swetha from CSE and Ms.Karishma from EEE heartily welcomed all the guests, staffs and the audience.

The objective for IGNUS 2K19 was brought out by Dr.Bharath, Head of EEE. He expressed his gratitude for the management and well-wishers, who are the stimuli for successful events like IGNUS 2k19.

Dr. K Amarnath, Director, The Oxford Institutions and Dr.PraveenaGowda, Principal, TOCE, expressed their wishes to the participants for success and conveyed their appreciation for team IGNUS and Department of CSE & EEE for organizing the events systematically with innovative ideas.

The chief guest **Shri. M.V Subba Rao, Chairman-cum-managing Director** of Kudremukh Iron Ore Company Ltd, provided the students with unwavering support and shared their insights and thoughts on the event and also applauded the IGNUS 2k19 team for their enthusiasm and team work.

IGNUS 2K19 saw great participation with more than 750 Participants from 20 different colleges and 20% of these Registrations by students from outer Colleges like RVCE, DSCE, Vemana IT, DSIT, MVJCE, Jain College, JNC, Vijaya College, KLEIT, Indian Academy, PMC, Hosur and many more. This edition of IGNUS also had over 300 Registrations done through a dedicated Website and On-

Spot registration.

Altogether IGNUM 2k19 comprised of 22 events, which have been summarised below:

DAY 1: 22-03-2019

- **Kannadakkagiondhannuothi:** It was a fun filled event and had an objective of creating an awareness on importance of kannada language. This event was organized by ISE department. There were 31 teams in total where each team comprised of 2. Students from other colleges like Vijaya College and MVJ College also took part in the event.
- **Star of Ignus:** The main motto of this event was to familiarize students with facing the crowd and make them stress free and relaxed while facing an interview. The last round in this event was an exciting one in which the participants had to face a stress interview which was done by alumni's of our college. CSE department conducted this event and had a total registrations of 40. We saw active participation from students of MVJ College.
- **Lip read your partner:** An event filled with excitement where the quicker you react, the better are your chances of winning it. This event was organized by BT department and had 18 teams each having 2 participants. This event had 3 teams from MVJ College and one team from Vijaya College.
- **Pictionary:** It was a hilarious event organized by Mechanical Department. This is a charades-inspired word guessing game. The game is played with teams with players trying to identify specific words from their teammate's drawings. It had a total of 23 groups with each group having 2-3 participants.
- **Poster Presentation:** It was an event organized by Mechatronics department. 5 groups registered for the event and each group had 2 participants.
- **Best out of E-waste:** Recycling and making complex electronics into something new and useful was this event's main objective. This event was taken care of by MBA department. There were 5 teams with 2 participants each. Students from PMC College took part in this event.
- **Devil Segue:** This event was conducted and coordinated by EEE department. There were 25 teams registered with each team having 2 contestants. To get qualified, the participants had to impress the zombies with their eyes blindfolded. The tagline of the event said "BEAT THE DEVIL BEFORE IT BEATS YOU".
- **Retaliation-The surgical strike 3.0:** This event had the most registrations which had come up to 69 teams, 2 per team. This event was held as a tribute to CRPF soldiers. It helped the participants improve their problem solving capabilities.
- **Gaming:** Gaming was taken care of by CSE department with the total registrations of 30. Counter strike, FIFA, and NFS were the three gaming events. Counter strike was a team event with 5 per team. We had students from KLE College, DayanandSagaruniversity. It was a 2 day event.

- **Hot wheels:** Automobile department came up with this event. There were 5 teams each team having 2-4 participants each. The main attraction of this event was that all the properties used were made out of scratch.
- **Maya:** The tagline said-"REALITY IS MERELY AN ILLUSION". The event was organized by Architecture department and had a total registrations of 6.

DAY 2: 23-03-2019

- **Buzz-wire:** EEE department hosted this event and had 30 participants in total. This event invokes stability and concentration and also looked very appealing because of the decorations. Students from MVJ College also took part in this event.
- **Terror Hunt:** ISE Department conducted the Terror Hunt. There were 25 registrations for the event. It was a team event with each team having 2 participants. The first team to diffuse the bomb was declared as the winner. This event was organized as a tribute to CRPF soldiers.
- **Click and Run:** This event invoked unity among the contestants and promotes communication skills. MBA department organized this event and had a total of 20 teams. Each team comprised of 3-4 participants. Participants were also from PMC College, JNC College, Swami Vivekananda College, and RJSIMS College.
- **Photography:** The theme for photography was "FEELINGS AND EMOTIONS". The event was organized by MCA department which had a total of 13 registrations. Students from T-John College, Jain College and The Oxford College of arts and science took part in photography.
- **Arcania:** The event was all about checking the General Knowledge of the participant and was conducted by ECE department. 13 teams took part in the event and was a team event having two participants per team.
- **Oxford Sherlock:** Oxford Sherlock was organized by Civil/CTM department. 30 teams had registered for the event and each team had participants ranging from 3-4. It was a fun event.
- **Mad libs theatre:** 10 teams with each team having 2 participants were part of the event organized by Civil/CTM department. There were 2 teams from T-John College of Engineering.
- **Sustaineri:** This event was organised by Architecture department and aimed at propagating the message of "REDUCE, REUSE, REBUILD". This event had a total registration of 25.
- **Pubg:** This event was organized by MBA department and had a total of 36 participations. The students of T-john college, DayanandSagaruniversity, Vijaya College also took active part in this event. In this game, up to 100 player's parachute land onto an island and scavenge for weapons and equipment to kill others while avoiding getting killed themselves.
- **Beg Borrow Steal:** The game was to acquire or accomplish something by any means necessary or available. This exciting event was organized by Mechatronics

department and had 30 teams registered. Students from Vijaya College and MVJ College took part in this fun event.

- **Short Film Making:** The best short film had to tell a story with a beginning, a middle and an end, eliminating any chance of obscurity. This event had a total teams of 7.

Valedictory:

The Winners and Runners Up of each event were awarded with cash prize and Certificates at the Valedictory Ceremony, while Participants received participation certificates, and organizing team received a Letter of Appreciation for their support and involvement in making the fest successful. Finally, event IGNUS 2k19 was a “Grand Success”.



Inauguration-Dignitaries on the Dias



Lighting of Lamp by dignitaries



Felicitation to Chief Guest Shri. M.V Subba Rao



IGNUS 2k19 Team with Chief Guest and Chairman

HOD, CSE

HOD, EEE